# IDENTIFICATION OF NONLINEAR CASCADE SYSTEMS WITH TIME-VARYING BACKLASH

## Jozef Vörös \*

Recursive identification of cascade systems with time-varying input backlash and linear dynamic system is presented. A new analytic form of backlash characteristic description is used, hence all the parameters in the cascade model equation are separated and their estimation is solved as a quasi-linear problem using the recursive least squares method with internal variable estimation. Simulation studies are included.

Keywords: nonlinear systems, backlash, cascade systems, recursive identification, time-varying systems

#### 1 INTRODUCTION

One of the most important nonlinearities that limits control systems performance in many applications is the so-called backlash [19]. The backlash (see Fig. 1) can be classified as a hard (i.e. non-differentiable) and dynamic nonlinearity. It is well known that this kind of nonlinearity may often cause delays, oscillations and inaccuracy which severely limit the performance of control systems [2, 16, 24, 31–33]. Therefore, compensation of backlash has attracted research effort by several decades [25, 27].

In most applications the backlash parameters are either poorly known or completely unknown, therefore the identification of backlash is fundamental for its compensation and implementation of corresponding inverse. Unfortunately, there are only few contributions in the literature on the identification of systems with hard nonlinearities [1,30,34] and even fewer on backlash identification [3,12,13,29,38]. To the authors best knowledge, no contribution can be found which addresses the identification of cascade systems with time-varying input backlash.

In this paper a recursive identification method for cascade systems consisting of an input backlash followed by a linear dynamic system is presented. This is based on a new mathematical model for the backlash where this multi-valued nonlinearity is expressed in a special analytical form [37]. Application of a decomposition technique [34] leads to a cascade system description, which is quasilinear, and the parameters can be estimated using the recursive least squares (RLS) method with internal variable estimation based on available measured inputs and outputs [36]. The recursive method enables the on-line estimation of not only the parameters of linear dynamic system transfer function, but also the slopes of backlash and the constants determining the dead-zones, characterizing the time-varying nonlinear dynamic block, ie the approach deals with the problem never solved before. Simulation studies illustrate the feasibility of proposed identification method.

#### 2 BACKLASH

The backlash characteristic with input u(t) and output x(t) is described by two straight lines, upward (right) and downward (left) sides of backlash, connected with horizontal line segments [3]. The backlash nonlinearity is shown in Fig. 1, and the mathematical model for the discrete-time case is given by

$$x(t) = \begin{cases} m_L[u(t) + c_L], & u(t) \le z_L \\ m_R[u(t) - c_R], & u(t) \ge z_R \\ x(t - 1), & z_L \le z_R \end{cases}$$
 (1)

where  $m_L$ ,  $m_R$ ,  $c_L > 0$ ,  $c_R > 0$  are constant parameters characterizing the backlash and

$$z_L = \frac{x(t-1)}{m_L} - c_L \,, \tag{2}$$

$$z_R = \frac{x(t-1)}{m_R} + c_R \tag{3}$$

are the u-axis values of intersections of the two lines, with slopes  $m_L$ ,  $m_R$ , with the horizontal inner segment containing x(t-1). Evidently, the backlash is a first-order nonlinear dynamic system and (1) is not appropriate for the estimation of backlash parameters.

To describe the multi-valued nonlinearity (1) by one equation, a switching function and its complement are needed. One way, how to simplify the backlash description is the use of switching function [35]

$$h(s) = \begin{cases} 0, & \text{if } s > 0\\ 1, & \text{if } s \le 0 \end{cases} \tag{4}$$

switching between two sets of values, ie,  $(-\infty, s)$  and  $(s, \infty)$ . The complementary function to h(s) is simply

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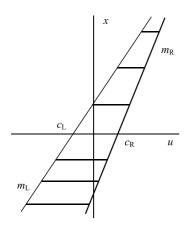


Fig. 1. Backlash characteristic

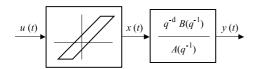


Fig. 2. Cascade system with backlash

[1 - h(s)]. Now the following variables based on (4) can be defined

$$f_1(t) = h[u(t) - z_L]$$

$$= h\{[m_L u(t) + m_L c_L - x(t-1)]/m_L\}, \quad (5)$$

$$f_2(t) = h[z_R - u(t)]$$

$$= h\{[x(t-1) - m_R u(t) + m_R c_R]/m_R\} \quad (6)$$

and the backlash can be modeled by one equation as

$$x(t) = m_L u(t) f_1(t) + m_L c_L f_1(t) + m_R u(t) f_2(t) -$$

$$m_R c_R f_2(t) + x(t-1) [1 - f_1(t)] [1 - f_2(t)]. \quad (7)$$

The input/output relation (7) is identical with that of (1). This backlash model allows the upward and downward line slopes to be different provided that the intersection of the two lines is not in the region of practical interest [37].

#### 3 CASCADE SYSTEMS WITH INPUT BACKLASH

Cascade systems consist of serially connected linear and nonlinear subsystems. One of the simpliest cases is the connection of a static nonlinear subsystem followed by a linear dynamic one. This cascade system is known as the Hammerstein system and there are lots of identification methods for different types of nonlinearities and corresponding models, eg, [4, 5, 7–11, 14, 15, 17, 18, 20, 21, 23, 26, 28, 39].

In many real control systems the backlash appears in a cascade connection with a linear dynamic system. One of

the possible cases is the cascade system where the backlash is followed by a linear dynamic system as shown in Fig. 2. The input nonlinearity is static in the Hammerstein system, while in the presented case the input nonlinearity is dynamic. It means that the cascase system consists of a nonlinear dynamic and a linear dynamic subsystem.

The linear dynamic system can be described by the difference equation model

$$A(q^{-1})y(t) = B(q^{-1})x(t-d)$$
(8)

where x(t) and y(t) are the inputs and outputs, respectively,  $A(q^{-1})$  and  $B(q^{-1})$  are scalar polynomials in the unit delay operator  $q^{-1}$ 

$$A(q^{-1}) = 1 + a_1 q^{-1} + \dots + a_r q^{-r}, \tag{9}$$

$$B(q^{-1}) = b_0 + b_1 q^{-1} + \dots + b_s q^{-s}.$$
 (10)

and d > 0 is the pure delay. It is assumed that the constants d, r and s are known.

Assuming  $b_0 = 1$  (one parameter can always be fixed in this model), the internal variable  $x(\cdot)$  can be separated in the linear block description as follows

$$y(t) = x(t-d) + \sum_{i=1}^{s} b_i x(t-d-i) - \sum_{j=1}^{r} y(t-j), \quad (11)$$

and substitution of (7) only for the separated variable  $\mathbf{x}(\mathbf{t}\text{-}\mathbf{d})$  leads to the following equation

$$y(t) = m_L u(t-d) f_1(t-d) + m_L c_L f_1(t-d) + m_R u(t-d) f_2(t-d) - m_R c_R f_2(t-d) + x(t-d-1) [1 - f_1(t-d)] [1 - f_2(t-d)] + \sum_{i=1}^{s} b_i x(t-d-i) - \sum_{i=1}^{r} a_j y(t-j) .$$
 (12)

Defining the parameter and data vectors

$$\theta = [m_1, c_1, m_2, c_2, b_1, \dots, b_s, a_1, \dots, a_r]^\top, \quad (13)$$

$$m_L = m_1 \,, \ c_L = \frac{c_1}{m_1} \,, \ m_R = m_2 \,, \ c_R = \frac{c_2}{m_2} \,, \quad (14)$$

$$\varphi(t) = \left[ u(t-d)f_1(t-d), \ f_1(t-d), \ u(t-d)f_2(t-d), -f_2(t-d), \ x(t-d-1), \dots, x(t-d-s), -y(t-1), \dots, -y(t-r) \right]^{\top}$$
 (15)

and the corrected output, similarly as in [18]

$$y_c(t) = y(t) - x(t-d-1)[1 - f_1(t-d)][1 - f_2(t-d)]$$
 (16)

the model output equation can be written in the concise form as

$$y_c(t) = \varphi^{\top}(t)\theta \tag{17}$$

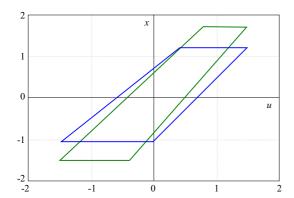


Fig. 3. Backlash characteristic — Example 1

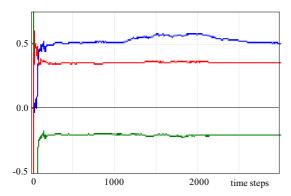


Fig. 5. Linear system parameter estimates — example 1

where the variables  $f_1(t)$ ,  $f_2(t)$  and x(t) depend on the vector  $\theta$  and therefore (implicitly)  $\varphi(t) = \varphi(t, \theta)$  and  $y_c(t) = y_c(t, \theta)$ .

The estimates of the parameter vector can be evaluated using the modified RLS algorithm, minimizing the quadratic criterion

$$J(\theta, t) = \frac{1}{2} \sum_{k=1}^{t} \lambda^{t-k} \left[ y_c(k) - \varphi^{\top}(k) \theta \right]^2$$
 (18)

where  $0 < \lambda \le 1$  is the forgetting factor, the data vector  $\varphi(t)$  and the corrected output  $y_c(t)$  are replaced by  $\hat{\varphi}(t)$  and  $\hat{y}(t)$ , respectively, with the estimates of corresponding internal variables. The recursive identification algorithm [22] supplemented with the internal variables estimation can be written as follows

$$\hat{\theta}(t) = \hat{\theta}(t-1)$$

$$+ \frac{\hat{P}(t-1)\hat{\varphi}(t)[\hat{y}_c(t) - \hat{\varphi}^{\top}(t)\hat{\theta}(t-1)]}{\lambda + \hat{\varphi}^{\top}(t)\hat{P}(t-1)\hat{\varphi}(t)}, \qquad (19)$$

$$\hat{P}(t) = \frac{1}{\lambda} \Big[ \hat{P}(t-1) - \frac{\hat{P}(t-1)\hat{\varphi}(t)\hat{\varphi}^{\top}(t)\hat{P}(t-1)}{\lambda + \hat{\varphi}^{\top}(t)\hat{P}(t-1)\hat{\varphi}(t)} \Big],$$
(20)

$$\hat{f}_1(t-d) = h\{ [\hat{m}_1(t)u(t-d) + \hat{c}_1(t) - \hat{x}(t-d-1)] / \hat{m}_1(t) \},$$
(21)

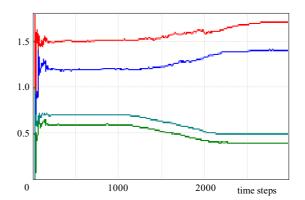


Fig. 4. Time-varying backlash parameter estimates — Example 1

$$\hat{f}_{2}(t-d) = h\{[\hat{x}(t-d-1) - \hat{m}_{2}(t)u(t-d) + \hat{c}_{2}(t)]/\hat{m}_{2}(t)\},$$

$$\hat{x}(t-d) = \hat{m}_{1}(t)u(t-d)\hat{f}_{1}(t-d) + \hat{c}_{1}(t)\hat{f}_{1}(t-d) + \hat{m}_{2}u(t-d)\hat{f}_{2}(t-d) - \hat{c}_{2}\hat{f}_{2}(t-d) + \hat{x}(t-d-1)[1-\hat{f}_{1}(t-d)][1-\hat{f}_{2}(t-d)],$$
(23)

$$\hat{\varphi}(t) = \left[ u(t-d)\hat{f}_1(t-d), \ \hat{f}_1(t-d), \ u(t-d)\hat{f}_2(t-d), -\hat{f}_2(t-d), \ \hat{x}(t-d-1), \dots, \hat{x}(t-d-s), -y(t-1), \dots, -y(t-r) \right]^{\top},$$
(24)

$$\hat{y}_c = y(t) - \hat{x}(t - d - 1)[1 - \hat{f}_1(t - d)][1 - \hat{f}_2(t - d)],$$
(25)

$$\hat{P}(0) = \mu I, \quad 0 < \mu < \infty \tag{26}$$

where the new values (estimates) of all the internal variables for the data vector and the corrected output in each recursion are computed by (21–25) with the previous estimates of corresponding parameters.

A bad initialization of a recursive algorithm leads generally to various problems such as convergence to a local minimum, to a wrong estimate or instability. For the proposed form of cascade model, the first estimates of backlash parameters must be chosen nonzero enabling to compute the first estimates of internal variables  $f_1(t)$ ,  $f_2(t)$  and x(t) and the value of corrected output  $y_c(t)$ . It means that the initial values of  $c_L$  and  $c_R$  must be chosen as small positive real numbers, while the choice of the initial values of  $m_L$  and  $m_R$  has only one restriction, ie, the sign of initial estimates of the slopes of linear segments coincides with that of identified backlash. The input amplitudes must be large enough not to fall fully into the backlash deadzone area, however, they should not exceed the intersection of the upward and downward lines.

The key properties of the proposed algorithm (convergency, bias, consistency, etc) can be considered as analogous to those of the applied well-known recursive least-squares algorithm [22] because the segments of backlash

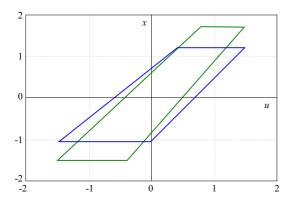


Fig. 6. Backlash characteristic — Example 2

are linear. The restriction is that only the estimates of internal variables are used in the data vector, which depend on the previous estimates of corresponding parameters.

#### 4 SIMULATION STUDIES

The method for the recursive identification of systems with input backlash was implemented and tested in MAT-LAB. The performance of the proposed method is illustrated on examples of cascade systems with constant backlash parameters and cascade systems with time-varying backlash parameters.

EXAMPLE 1. This example shows the process of parameter estimation for a cascade system with time-varying backlash. The linear dynamic system was given by the difference equation

$$y(t) = x(t-1) + 0.5x(t-2) + 0.2y(t-1) - 0.35y(t-2)$$
.

The nonlinear block was given by the original backlash characteristic (the thin line in Fig. 3) that was changed during the process to the new one (the thick line in Fig. 3). The corresponding sets of parameters are given in Table 1.

**Table 1.** Backlash parameters — Example 1

Parameter	Original	Changed
$m_L$	1.2000	1.4000
$c_L$	0.6000	0.4000
$m_R$	1.5000	1.7000
$c_R$	0.7000	0.5000

The recursive identification was carried out for 3000 samples of uniformly distributed random inputs with |u(t)| < 1.5 and simulated outputs. Normally distributed random noise with zero mean and signal to noise ratio (the square root of the ratio of output and noise variances) SNR = 50 was added to the outputs. The changes of backlash parameters occurred slowly and gradually in the time interval  $t \in (1000, 2000)$ . The recursive estimation algorithm was applied with initial values

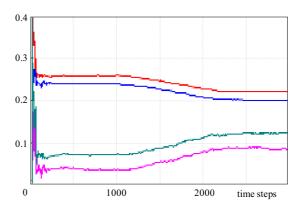


Fig. 7. Time-varying backlash parameter estimates — Example 2

 $m_L=m_R=1$  and  $c_L=c_R=0.001$  for the first estimates of  $f_1(t)$ ,  $f_2(t)$  and x(t), while the initial values of the linear system parameters were chosen zero. The use of a proper forgetting factor in the RLS is particularly useful in order to assign less weight to errors computed in the early steps of the procedure. However, as  $\lambda$  decreases, noise sensitivity increases [6,22]. Therefore two forgetting factors were used in this example, ie  $\lambda=0.9$  for the first 150 samples and  $\lambda=0.995$  for the rest of data. The process of backlash parameter estimation is shown in Fig. 4 (the top-down order of parameters is  $m_R$ ,  $m_L$ ,  $c_R$ ,  $c_L$ ) and the estimates of linear block parameters are shown in Fig. 5 (the top-down order of parameters is  $b_1$ ,  $a_2$ ,  $a_1$ ). It can be seen that the model parameter estimates are able to track the true parameters.

EXAMPLE 2. The linear dynamic system in the cascade system with time-varying backlash was the same as in Example 1. The nonlinear block was given by the original backlash characteristic (the thin line in Fig. 6) that was changed during the process to the new one (the thick line in Fig. 6). The corresponding sets of parameters are given in Table 2.

Table 2. Backlash parameters — Example 2

Parameter	Original	Changed
$m_L$	0.2400	0.2000
$c_L$	0.0350	0.0850
$m_R$	0.2600	0.2200
$c_R$	0.0700	0.1200

The identification was performed on the basis of 3000 samples of uniformly distributed random inputs with |u(t)| < 1.0 and simulated outputs. Normally distributed random noise with zero mean and SNR = 50 was added to the outputs. The changes of backlash parameters occurred slowly and gradually in the time interval  $t \in (1000, 2000)$ . However, the algorithm was applied with initial values  $m_L = m_R = 0.5$  and  $c_L = c_R = 0.01$  for the first estimates of  $f_1(t)$ ,  $f_2(t)$  and x(t), while the initial values of the linear system parameters were chosen zero. The process of backlash parameter estimation is

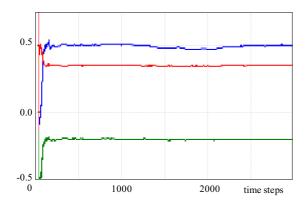


Fig. 8. Linear system parameter estimates — Example 2

shown in Fig. 7 (the top-down order of parameters is  $m_R$ ,  $m_L$ ,  $c_R$ ,  $c_L$ ) and the estimates of linear block parameters are shown in Fig. 8 (the top-down order of parameters is  $b_1, a_2, a_1$ ).

The recursive algorithm proved good convergence in all the above cases. The parameter estimate fluctuations appearing in the early steps are not too severe. This is due to the fact that the segments of backlash are linear. The effects of the initialization of the proposed recursive algorithm on the quality of the estimates are almost marginal.

#### 5 CONCLUSIONS

The identification of systems with unknown backlash is still an open theoretical problem of major relevance to control and other applications. The proposed identification method is a direct application of the known RLS algorithm [22] extended with the estimation of internal variables. It may be used in on-line monitoring and analysis of time-varying processes and also combined with on-line control strategies to produce adaptive control algorithms.

Although a convergence proof for the recursive identification of nonlinear systems with internal variable estimation is not available, the simulation studies have shown good convergence of the proposed algorithm. This is caused by the fact that the backlash has actually linear segments and the switching functions separate these segments. As always the corresponding linear segments of the nonlinearity are included into the computation, the convergence of estimates corresponds to that of the linear RLS method. Finally note, that the presented method can be easily extended for more complex cascaded systems with backlash.

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